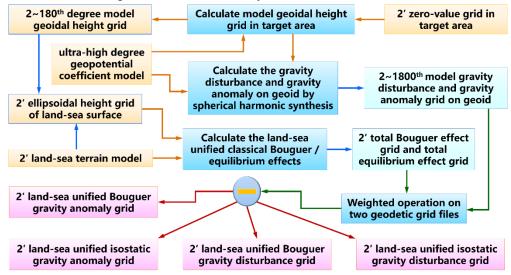
Computation process demo of land-sea Bouguer / equilibrium anomaly from geopotential model

From the Earth geopotential coefficient model and land-sea topographic relief model, the classical Bouguer gravity anomaly (disturbance) and isostatic gravity anomaly (disturbance) are calculated synchronously in four steps in any region of the world to demonstrate the fast and convenient computation process of the land-sea unified classical Bouguer / isostatic anomaly.



Computation process demo of land-sea Bouguer/equilibrium anomaly from geopotential model

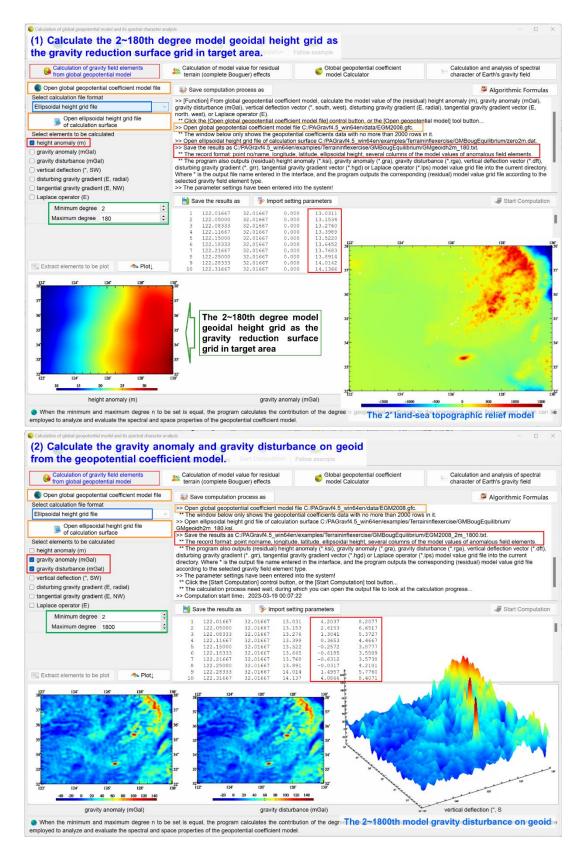
(1) Calculate the 2~180th degree model geoidal height grid as the gravity reduction surface grid in target area.

Call the function [Calculation of gravity field elements from global geopotential model] with the minimum degree 2 and the maximum degree 180, input the file EGM2008.gfc and the zero-value grid file zero2m.dat of the target area, and select the calculation type 'height anomaly', to generate $2' \times 2'$ model geoidal height grid file GMgeoidh2m 180.ksi.

The 2~180th degree model geoidal height grid here is employed as the reduction surface and location for the classical Bouguer / equilibrium anomaly.

(2) Calculate the gravity anomaly and gravity disturbance on geoid from the geopotential coefficient model.

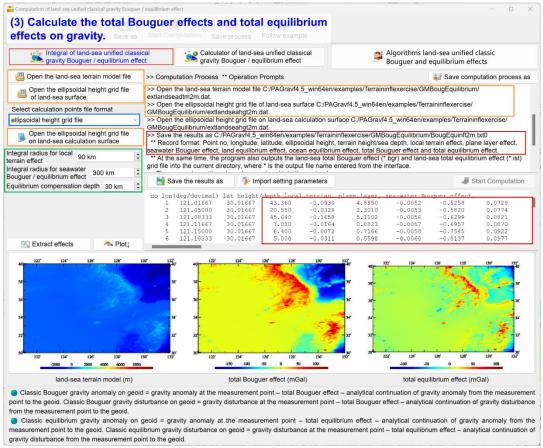
Call the function [Calculation of gravity field elements from global geopotential model] with the minimum degree 2 and the maximum degree 1800, input the file EGM2008.gfc and model geoidal height grid file GMgeoidh2m_180.ksi, and select the calculation type 'gravity anomaly' and 'gravity disturbance', to generate the 2'×2' gravity anomaly grid file EGM2008_2m_1800.gra and gravity disturbance grid file EGM2008 2m 1800.rga in the target area.



(3) Calculate the total Bouguer effects and total equilibrium effects on gravity.

Call the function [Computation of land-sea unified classical gravity Bouguer / equilibrium effect], input the land-sea topographic relief model file extlandseadtm2m.dat and land-sea surface ellipsoidal height grid file extlandseahgt2m.dat, and set the land integral radius 90km, sea integral radius 200km and equilibrium compensation depth 30km. to generate the 2'×2' total Bouguer effect grid file BougEquinfl2m.bgr and total equilibrium effect grid file BougEquinfl2m.ist.

Because the normal gravity field has nothing to do with the terrain effect, the Bouguer / equilibrium effect on the gravity anomaly, gravity disturbance and gravity is equal everywhere and does not need to be distinguished.



(4) Generate the 2'×2' land-sea unified classical Bouguer / isostatic anomaly grid model.

Subtract the gravity anomaly grid EGM2008_2m_1800.gra and gravity disturbance grid EGM2008_2m_1800.rga on geoid from the total Bouguer effect grid (the grid edge removed) BougEquinfl2m0.bgr respectively to get the classical Bouguer gravity anomaly grid model Clsbggravanom2m.dat and classical Bouguer gravity disturbance grid model Clsbgdistgrav2m.dat.

Subtract the gravity anomaly grid EGM2008_2m_1800.gra and gravity disturbance

grid EGM2008_2m_1800.rga on geoid from the total isostatic effect grid (the grid edge removed) BougEquinfl2m0.ist respectively to get the classical isostatic gravity anomaly grid model Istbggravanom2m.dat and classical isostatic gravity disturbance grid model Istbgdistgrav2m.dat.

